

CANONICAL

Ubuntu Kernel Debug Tips December 8th 2011

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Ubuntu Kernel Team Knowledge Base



- https://wiki.ubuntu.com/Kernel/Debugging
 - Backlight -- how to debug issues related to backlight brightness control
 - HighTemperatures -- how to debug thermal issues and/or fan related problems
 - Hotkeys -- How to debug non-working hotkeys.
 - Scheduling While Atomic -- How to gather a trace to help debug "scheduling while atomic" bugs
 - DebuggingKernelSuspendHibernateResume -- Help debugging suspend/resume and hibernate/resume problems.
 - LinuxWireless -- Testing and reporting bugs to the upstream linux wireless developers
 - DebuggingKernelOops -- Analyzing Kernel Oopses
 - DebuggingKernelBoot -- debugging Kernel boot issues
 - Debugging Guides
 - BIOSandUbuntu -- Debugging BIOS issues on Ubuntu (DSDT, Reboot, Suspend/Resume)
 - DebuggingSoundProblems -- Basic troubleshooting tips for debugging sound problems
 - DebuggingIRQProblems -- debugging interrupt related issues
 - DebuggingACPI -- debugging ACPI (Advanced Configuration and Power Interface)
 - DebuggingSystemCrash -- Tips for gather information regarding system crashes and lockups



Tools



- Hardware & System Interactions
- Network Measuring:
 - tcpdump, ethereal, speedometer, nethogs
- Intel tools:
 - LatencyTop, PowerTop
- I/O Measuring:
 - iotop,iostat, speedometer
- Process Monitoring:
 - ps, vmstat, top, atop, htop, strace

Kernel Mainline Builds



- Ubuntu Mainline kernel builds, built against Linus' git repository:
 - Checking if a fix is in an upstream kernel
 - Checking if the bug occurs in the Ubuntu Kernel and not in mainline (or viceversa)
 - Quick bisects between kernel versions.
 - Downloadable kernel debs
 - 100% Linus code with Ubuntu config
 - No patches
 - https://wiki.ubuntu.com/Kernel/MainlineBuilds



Debugging Suspend/Resume



- Suspend/Resume issues fall into 3 basic categories:
 - BIOS Problems
 - Buggy Resume Code in Drivers
 - Kernel Panics
- BIOS need to look at the DSDT
- Useful Links:
 - https://wiki.ubuntu.com/DebuggingKernelSuspend
 - https://wiki.ubuntu.com/DebuggingKernelSuspendHibernateResume
 - https://wiki.ubuntu.com/BIOSandUbuntu
 - https://wiki.edubuntu.org/DebuggingKernelSuspend
 - http://smackerelofopinion.blogspot.com/search/label/resume



Kernel Panics during Suspend



- Ubuntu is configured to hide console messages during the suspend/resume phase
- Sometimes the kernel panics late into suspend and no console message appear
- Trick: force console not to suspend
 - no_console_suspend=1 via grub or /etc/sysctl.conf
- Change to console #1 and suspend:
 - chvt 1 && pm-suspend
- Non KMS 80x24 (pre-Karmic) console is too small to capture a full panic message. To get more lines on the console:
 - consolechars -f /usr/share/consolefonts/Uni1-VGA8.psf.gz
 - Take a photo of the panic

Slowing down printk() on boot



- Boot messages often scroll off the console before they can be read
- Useful to sometimes slow down the console message before a panic on early boot
 - CONFIG_PRINTK_DELAY=y
 - boot_delay=N (where N=millisecs)
- Kernel can be instrumented to delay at anytime, modify boot_delay_mesg() in kernel/printk.c:
 - if (boot_delay == 0 || system_state != SYSTEM_BOOTING) return;

Console & prink()



- printk() is the kernel dev's friend
- Pros:
 - Easy to insert debug messages
 - Use **dmesg** to view the messages
- Cons:
 - Timing sensitive to race issues with various hardware
 - Default log is too small, console is limited in size (e.g. pains OOPs messages or stack dumps)
 - Buffer size: log_bug_len=N (N must be a power of 2) via grub
 - Change debug levels:
 - echo 7 > /proc/sys/kernel/prink -or-ignore_loglevel

USB Serial Console



- Console over plain old serial tty
- Slow max speed 115200 baud
- H/W flow control may not be available for serial console tty can drop chars at high speed
- Many new laptops/netbooks don't have external serial port
- Use a USB->Serial dongle
- Ubuntu kernels are per-configured to use serial console just pass:
 - console=tty console=ttyUSB0,115200n8
 - Pass via the kernel command line
 - Replace ttyUSB0 with appropriate device name

debugfs



- A virtual filesystem to help in debugging
- Allows the developer to read/write u8, u16, u32 and boolean values
- Allows for the modification or examination of driver internals and hardware
- Examples:
 - rt73usb driver
 - 1915 driver
 - drm driver
- Stock Ubuntu has debugfs mounted by default
- Can be mounted with:
 - sudo mount -t debugfs debug /sys/kernel/debug
- More info at:
 - http://lwn.net/Articles/115405/
 - http://docs.huihoo.com/linux/kernel/2.6.26/filesystems/ch04.html

Virtual Machine Method



- Virtualisation is ideal to reproduce bugs that are not hardware specific
- Host can capture huge amounts of console log messages
- Use **minicom** to capture console messages to a log file
- Configure minicom to read a named pipe i.e. unix#/tmp/vbox instead of a serial tty port
- Boot kernel with:
 - console=ttyS0,9600

Useful git repositories



- Test Scripts:
 - http://kernel.ubuntu.com/git?p=cking/scripts/.git;a=summary
 - Suspend/Resume, Battery, USB persist, wifi/network measurement & more
- Example Debug Code:
 - http://kernel.ubuntu.com/git?p=cking/debug-code/.git;a=summary
 - LED Flash, PC speaker beep, net constant bitrate test, reboot code & more
- Feel free to contribute!

POST code debugging



- Power On Self Test
 - http://en.wikipedia.org/wiki/Power-on_self-test
- Requires a POST code plug-in board or logic analyzer
- Write a value to port 0x80
- Linux uses writes to port 0x80 as a delay, so you must change the delay value:
 - io_delay=0xed or io_delay=udelay via kernel command line

Keyboard LED to debug



- Useful where console not available (i.e. late suspend, early resume)
- Kernel must be instrumented
- LED on indicates we've reached some code
- LED flash patterns different states
- Example code at:
- http://kernel.ubuntu.com/git?p=cking/debug-code/.git;a=summary
 - C example
 - Assembly example for early resume







Thank you

Questions?